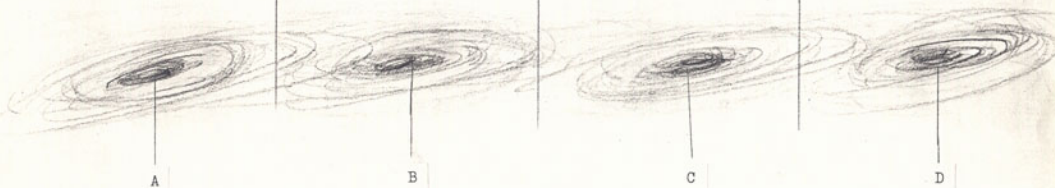


"FOUR SYSTEM-CHANGING WHIRLS" (48 min)

	1	2	3	4	5	6	7	8	9	10	11	12
IRENE												
CARL												
STEFF												
PHIL												
JAY												

← 4 min →

Annotation:

- 1 Start soft with independant sounds/motives/noise. Repeat and then slowly develop it. Move them in the meaning of concentric circles in direction to a common center, while they speed up (cue: ACC)
- 2 In the so-called centers (A B C D) each player should change his material in a climax-like intensive process. Then he comes out of it, new sounding and repeating in a slow ritardando. (cue: RITARD)
- 3 Get along and move to part 4 which has the same structure as 1 7 10
5 which has the same structure as 2 8 11
6 which has the same structure as 3 9 12

Overlapping rhythms/sounds/motives should not be intended; they can only happen as a result of the circling process.